



BAHRAIN MOTORCYCLE CHAMPIONSHIP

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1. INTRODUCTION

A Riders Championship comprising a series of motorcycle races sanctioned by the Bahrain Motor Federation ("BMF") under the provisions of the Bahrain National Sporting Code ("NSC").

This championship is for superstock motorcycle racing in comply with safety and technical regulations.

2. EVENTS

2.1. The Event shall be deemed to commence at the scheduled time for Technical and Sporting Checks and finish after all the races at the expiry of the deadline for the lodging of a protest and the time at which technical or sporting verifications have been concluded, whichever is the latest.

2.2. Events will be staged at the Bahrain International Circuit ("BIC").

2.3. Organizers for the Championship will be the Bahrain Motorcycle Commission (BMC).

2.4. The Organizer is responsible for providing the facilities and personnel to ensure the smooth and efficient running of the event.

2.4. All entry fees by the Riders are to be paid directly to BMC 2 week prior to the event. Failure to do so may result in refusal of entry to the round in question.

3. THE PADDOCK

3.1. The Paddock, pits should be available to Riders at least one hour prior to the start of the event.

3.2. All Riders, Officials, Promoters/Organizers and all the persons involved in any capacity whatsoever participating in the Bahrain Motorcycle Championship undertake, on behalf of themselves, their employees, and agents, to observe all the provisions of:

- National Sporting Code
- SPORTING REGULATIONS
- TECHNICAL REGULATIONS
- TECHNICAL COMPLIANCE

3.3. All the persons mentioned above may be penalized in accordance with the provisions of the Regulations.

3.4. It is the responsibility of the Rider to ensure that all persons concerned with his/her entry observe all the requirements of the Regulations. The responsibility of the Rider, during any part of the Event with respect to observance of the Regulations.

3.5. All persons concerned in any way with an entered motorcycle or present in any capacity whatsoever in the Paddock, Pits, Pit lane or Track, must wear an appropriate pass at all times during the Event as supplied.

4. OFFICIALS

The following **Officials** are nominated to ensure smooth and efficient running of the Event:

Steward – TBC

Race Director (RD) - TBC

Chief Scrutineer – TBC

5. THE CALENDAR

The calendar of races counting for the Championship is as follows:

Round 1:	19 Jan 2024	Round 2:	16 Feb 2024
Round 3:	02 Mar 2024	Round 4:	15 Mar 2024
Round 5:	19 Apr 2024		

6. CLASSES

The BMC **Championship** may have two (2) Classes:

SuperStock 600cc and 1000cc - Engine sizes as specified in (Technical Regulations)

7. ELIGIBLE COMPETITORS

7.1. The Rider must be in possession of the adequate Motorcycle Circuit Competition License issued by the BMF, FIM or a license issued by his/her ASN of residence.

7.2. Minimum age for the Championship is 16 years.

The limit for the minimum age starts on the date of the Rider's birthday.

7.3. The limit for the maximum age finishes at the end of the year in which the Rider reaches the age of 60.

7.4. An application into the Championship is to be submitted to the Championship Organizers for an approval of entry.

7.5. The Rider must register and complete at least two (2) rounds of the championship to be considered eligible for championship points and trophies.

8. ENTRIES

8.1. Riders must compulsorily attend any briefings organized.

8.2. The Riders will be previously informed in writing about the place, date and time of the briefing.

8.3. Failure to attend the briefing in full will result in judicial sanction(s) as per the BMF NSC.

8.4. A waiver can be granted by the RD if sufficient notice or justification is provided.

8.5. A Rider shall be deemed to have taken part in the event when he enters the race track in at least, one practice session.

8.6. A Rider shall be deemed to have started a race when he participates in, at least, the first lap of the race.

9. STARTING NUMBERS

Each Rider accepted to the Championship is free to choose a number between 01 and 99 and will be valid for the whole Championship season.

10. SCHEDULE

10.1. The Event Schedule will be communicated on an event basis with the following sessions incorporated:

60'	SIGN-UP & TECHNICAL CHECKS
20'	DRIVERS' BRIEFING
30'	FREE PRACTICE
20'	QUALIFYING
18 LAPS	RACE OR 30' MAXIMUM RACING TIME

10.2. The above schedule can only be varied as follows:

- Prior to the event by the Organizer.
- During the event by the Stewards.

11. TECHNICAL CONTROL

11.1. All motorcycles should be checked by the Scrutineer prior to first participation in practice on safety aspects, according to the published schedule. At the Discretion of the Chief Scrutineer, machines may be checked earlier than the schedule if the machines are ready.

11.2. Unless a waiver is granted by the RD, Riders who do not comply with the schedule for technical control will not be allowed to take part in the event.

11.3. The procedure for Technical Control is described in the Technical Regulations.

11.4. All motorcycles to remain at the circuit throughout the duration of the event. Motorcycles that leave the circuit prior to the end of the event and scrutineering will be disqualified from the round.

11.5. Refueling is strictly prohibited in the pits except in the designated area.

12. FREE PRACTICE

12.1. During Free Practice:

- The duration of Practice will commence from the illumination of the green light at the Pit Exit.
- The waving of a Checkered Flag, at which time the pit exit will be closed, will indicate the end of Practice. A Rider's time will continue to be recorded until he passes the finish line after the allotted time has elapsed. After the Checkered Flag Riders may complete the lap prior to enter the pits.
- If Practice is interrupted due to an incident or any other reason, then a red flag will be displayed at the start line and at all Marshals posts. All Riders must return slowly to the pit lane. When practice is restarted, the time remaining will be that shown on the count-down device in the pit lane and on the monitors of the Official timekeepers at the moment the red flags were displayed.
- After Practice has started, the condition of the racing surface of the circuit should not be altered except on instruction from the RD in response to a localized change in conditions.

12.2. Motorcycles A Rider may register two (2) motorcycles and use only one, any change of motorcycle during qualifying and/or after qualifying for any reason whatsoever, shall result in the rider starting from the back of the grid for the next race.

12.3.

All laps of the Riders will be timed. A new lap record for a circuit can only be established by a Rider during a race.

12.4. Free Practice Results The results will be based on the fastest time recorded by the Riders in Free Practice.

13. QUALIFYING

13.1. Qualifying will commence from the illumination of the green light at the Pit Exit.

13.2. The waving of a Checkered Flag, at which time the pit exit will be closed, will indicate the end of Qualifying. A Rider's time will continue to be recorded until he passes the finish line after the allotted time has elapsed. After the Checkered Flag Riders may complete the lap prior to enter the pits.

13.3. If Qualifying is interrupted due to an incident or any other reason, then a red flag will be displayed at the start line and at all Marshals posts. All Riders must return slowly to the pit lane. When Qualifying is restarted, the time remaining will be that shown on the count-down device in the pit lane and on the monitors of the Official timekeepers at the moment the red flags were displayed.

13.4. After Qualifying has started, the condition of the racing surface of the circuit should not be altered except on instruction from the RD in response to a localized change in conditions.

13.5. To qualify for the Race, a Rider must set at least 1 timed lap and must not exceed the 140% off the fastest lap set on the day.

13.6. Any Rider who fails to achieve a qualifying time will be permitted to take part in the race provided that he/she has set at least 1 timed lap during Free Practice. Such Riders will start the race from the back of the grid.

13.7. Riders may enter re-enter the pits for adjustments during the session and then rejoin the track again. Adjustments carried out must be in the presence of a scrutineer.

14. GRID POSITIONS

14.1. The pole position, allocated to the fastest Rider, will be determined by the homologation of the circuit.

14.2. Grid positions for the Race are determined by qualifying results.

14.3. The Grid will be arranged in the "in echelon" 3-3-3 configuration.

Each line will be offset. There will be a distance of 9 meters between each row.

15. RACES

Race distance and limit will be determined by the Organizers after publication of the calendar with the following set as a basis:

Race = 18 Laps with a limit of 30 minutes

15.1. START PROCEDURE

15.1.1. Normal Start Procedure

- g. Five (5) Minutes before the Start of the race - Pit lane exit opens for three (3) minutes for the formation/sighting lap. At the pit lane exit, green lights will be shown, or green flags waved.
- h. Riders who do not go on to the grid may start the warm up lap from the pit lane under the instructions of the Marshal positioned at the pit lane exit.
Riders starting the warm up lap from the pit lane must start the race from the back of the grid.
- i. When Riders reach the grid after the sighting lap(s) they must take up their positions.
Officials will display panels, at the side of the track, indicating the row of the grid, to assist Riders in locating their grid position.
Working on the machine on the grid is forbidden and may be penalized.
All Riders must be in position on the grid with engines running. Any Rider who is unable to start his motorcycle must remove it off the track, under the control of the grid Marshals, where he may make further attempts to start it. Such Riders may start the warm up lap once other bikes have all passed by him and will start the race from the back of the grid.
- j. 30 Seconds before the Start of the Warm Up Lap - Display of 30 Seconds Board on the grid.
- k. No person (except essential Officials) is allowed to go on the grid at any time.
- l. Green light will be shown, or green flag will be waved to start the Warm Up Lap.
In the interest of safety, should a Rider stall his/her motorcycle, he may be assisted to restart. If, after a reasonable period, the engine does not start, then the Rider will be pushed off the track.
The Riders will make one lap, at unrestricted speed, followed by a safety car.
As soon as the Riders have passed the pit lane exit, the pit lane exit light will be turned green, and any Rider waiting in the pit lane will be permitted to join the warm up lap. 10 seconds later, the light will turn red.
On returning to the grid, the Riders must take up their positions with the front wheel of their motorcycle up to or behind the front line and between the side lines defining the grid position and keep their engines running. If two or more Riders must start from the back of the grid, they will take up position in the order in which they qualified for the race.
An Official will stand at the front of the grid holding a red flag motionless.
- m. Any Rider who arrives after the safety car has taken up its position at the back of the grid must take the last place on the grid and will start the race from there. In the case of more than one Rider arriving to the grid after the safety car, they will take the last places on the grid, in the order they arrive to the grid.
- n. Any Rider who encounters a problem with his motorcycle on the warm up lap may return to the pit lane and make repairs.
Any Rider who stalls his engine on the grid or who has other difficulties must remain on the motorcycle and raise an arm. It is not permitted to attempt to delay the start

by any other means.

As each row of the grid is completed, the Officials will lower the panels indicating that their row is complete. Panels will not be lowered when a Rider in that row has indicated that he has stalled his motorcycle or has other difficulties. When all panels have been lowered and the safety car has taken up its position, an Official at the rear of the grid will wave a green flag.

The Starter will then instruct the Official at the front of the grid, displaying the red flag, to walk to the side of the track.

- o. A red light will be displayed for between 2 and 5 seconds. It will go out to start the race.

A safety car will follow behind the motorcycles for the whole of the first lap.

Any Rider who anticipates the start or who is not placed in his starting box will be have 10 seconds added to his/her total race time.

Anticipation of the start is defined by the motorcycle moving forward when the red lights are on. The Stewards will decide if a penalty will be imposed and must arrange everyone to be informed of such penalty before the end of the fourth lap.

- p. If, after the start of the race, a Rider stalls his motorcycle, then he may be assisted by being pushed along the track until the engine starts.

If, after a reasonable period, the engine does not start, then the Rider will be pushed off the track.

- q. After the Riders have passed the exit of the pit lane, the exit will display a green light to start any Riders still in the pit lane.

- r. Should there be a problem that might prejudice safety at the start; the Starter will invoke the Start Delayed procedure as follows:

- A red flag is waved from the Starter's platform and the red light stays on.
- The "Start Delayed" board is displayed from the Starter's platform and a Marshal will wave a yellow flag at each row of the starting grid from the signaling platform.
- Riders must stay in their grid position with helmets on, engines may be switched off.
- The machine(s) which caused the Start Delayed procedure will be removed off the track.
- Only essential Officials are allowed on the grid, with the exception of camera crew(s) authorized by the Organizers.
- The start procedure will be re-commenced at the one (1) minute board which the Starter will order to be displayed as soon as possible (normally as soon as all Riders on the grid are attended by their team).
- Display of 30 Second Board on the grid: All Riders must be in position on the grid with engines running. Any Rider who is unable to start his machine must remove it off the track.
- Green flag waved to start warm up lap. In the interest of safety, should a Rider stall his machine, he may be assisted to restart. If, after a reasonable period, the engine does not start, then the Rider will be pushed off the track.
- The race distance will be reduced by one lap.

Any person who, due to his behavior on the grid is responsible for a "start

delayed” may be further penalized

15.1.2. Quick Restart Procedure

When a race is stopped for reason other than weather conditions, Riders must return to the pit lane, unless otherwise instructed by Officials. If there is to be a second part to the race, minor repairs may be carried out and refueling is permitted. The following procedure will take place:

- s. Upon arrival in the pit lane, Riders may make adjustments to their motorcycle, refueling is permitted. (Prior to the start of the race, teams should ensure that all necessary equipment is located in the pit lane service area in a safe position).
 - i. When all Riders have entered the pit lane the RD will announce the time remaining to the re-opening of the pit lane.
 - ii. The duration between the red flag and the actual opening of the pit exit will be 10 minutes or more.
 - iii. The time remaining to the opening of the pit exit will be displayed on timing screens.
- t. When the time period has elapsed, the pit lane exit will be opened for SIXTY SECONDS only. Riders will make one lap at unrestricted speed to the starting grid, followed by a Safety Car. Any Rider delaying the progress of the sighting lap will be overtaken by the Safety Car. Any Rider arriving behind the Safety Car must go into the pit lane. Such Riders will have to start the warm up lap from the pit lane and will start the race from the back of the grid.
- u. Any Riders remaining in the pit lane after it has been closed will have to start the warm up lap from the pit exit and start the race from the back of the grid.
- v. All Riders will arrive back on the starting grid, and stop, with engines running, no adjustments may be made. Any Rider encountering difficulties on the “out lap” from the pit exit may not go to the grid and must enter the pit lane.
- w. As soon as the Safety Car arrives on the back of the grid, a 20 seconds board will be shown.
- x. After 20 seconds have elapsed a green flag will be shown to start the warm up lap.
- y. The warm up lap will be completed at unrestricted speed, followed by a Safety Car. When the last Rider has passed the pit exit it will be opened for a period of 20 seconds to release any Rider waiting. The pit lane exit will remain closed until after the start of the race. Any Rider delaying the progress of the warm up lap will be overtaken by the Safety Car.
- z. Any Rider not able to leave the pit exit has a final option of starting the race from the pit exit.
- aa. Upon arrival back at the starting grid, the normal start procedure will be followed, with the start signal given in the normal manner.
- bb. Riders who started the warm up lap from the pit lane must start the race from the back of the grid as directed by Officials. Any Rider arriving after the Safety Car will also start from the back of the grid.
- cc. After the start signal has been given and the last Rider has passed the pit exit, the pit exit will be opened. Any Riders still in the pit lane may then start the race up until the point when the lead Rider has crossed the finish line to complete the first racing lap.

- dd. Any Rider taking up the wrong grid position will be penalise by adding 10 seconds to his total race time.

16. BEHAVIOR DURING PRACTICE, QUALIFYING & RACE

16.1. Riders must obey the flag signals, the light signals, and the boards which convey instructions. Any infringement to this rule will be penalized accordingly.

16.2. Riders must have their race ware on at all times while on the track.

16.3. Failure to abide by this rule will be penalized with one or more of the following penalties:

Fine – disqualification – withdrawal of Championship points – suspension.

16.4. Riders must ride in a responsible manner which does not cause danger to other competitors or participants, either on the track or in the pit-lane. Any infringement of this rule will be penalized with one or more of the following penalties:

- Reprimand
- Fine
- Drop of position(s)
- Time penalty
- Drop of any number of grid positions at the Rider's next race
- Disqualification
- Withdrawal of Championship points
- Suspension.

16.5. Riders should use only the track and the pit-lane. However, if a Rider accidentally leaves the track then he/she may rejoin it at the place indicated by the Officials or at a place, which does not provide an advantage to him. Any infringement of this rule during the practices will be penalized by being dropped 2 grid positions of his qualifying grid, and during the race, by adding 10 seconds to rider's total race time decided by the Stewards.

16.6. Further penalties (such as fine - disqualification - withdrawal of Championship points) may also be imposed.

16.7. Any repairs or adjustments along the race track must be made by the Rider working alone with absolutely no outside assistance. The Marshals may assist the Rider to the extent of helping him to lift the motorcycle and holding it whilst any repairs or adjustments are made. The Marshal may then assist him to re-start the motorcycle. If the Rider intends to retire, then he must park his motorcycle in a safe area as indicated by the Marshals.

16.8. If the Rider encounters a problem with the motorcycle which will result in his retirement from the practice or the race, then he should not attempt to tour at reduced speed to the pits but should pull off the track and park his motorcycle in a safe place (track openings marked in Orange color) or as indicated by the Marshals.

16.9. Riders who are returning slowly to the pits for remedial work should ensure that they travel as far as possible off the racing line.

16.10. Riders who stop their engines in the pits may be assisted to re-start their motorcycle by the mechanics.

16.11. Riders are not allowed to transport another person on their motorcycle or to be transported by another Rider on his motorcycle.

16.12. Riders must not ride or push their motorcycles in the opposite direction of the circuit, either on the track or in the pit lane, unless doing so under the direction of an Official. Failure to abide by this rule will result in an immediate fine of BD50. A repeat of such an offense will result in a BD50 fine and exclusion from race.

16.13. Cameras may be supplied for a number of motorcycles selected at random. The cameras are to be mounted securely on the motorcycle in areas that do not hinder Riders' view, movement or the movement of the machine.

16.14. Riders must give reasonable access and assistance to the Officials designated to facilitate the mounting of the cameras.

16.15. A speed limit of 60 km/h will be enforced in the pit lane at all times during the event. Riders must respect the speed limit from where the sign 60 km/h is placed up to where the sign 60 Km/h crossed out is placed.

16.16. Any Rider found to have exceeded the limit during:

- Practice - will be subject to a fine of BD50 + BD1 for every Km/h over the limit.
- Qualifying – subject to a fine of BD50 + omission of the best two laps.
- Race – subject to a fine of BD50 + 20 second time penalty added to total race time.

16.17. Stopping on the track during any of the sessions is forbidden.

16.18. During the practice and qualifying sessions, practice starts are permitted as follows;

- ee. After passing the Checkered flag at the end of practice and qualifying sessions, when it is safe to do so, off the racing line and only in the designated Practice Start Zone(s) and following the procedure, as communicated to Riders during briefing.
- ff. Any Rider found to have infringed this rule will be subject to an instant fine of BD100. Further penalties may be applied at the discretion of the Stewards.

16.19. If the winning Rider wishes to parade a flag, he must ride to the Pit exit at the end of the straight off the racing surface to collect the flag and then rejoin the circuit when it is safe to do so without taking an extra lap.

16.20. After the Checkered flag, Riders riding on the track must wear a safety helmet until they stop on the pit lane / Parc Fermé.

16.21. It is not permitted to ride racing motorcycles within the circuit other than in the pit lane or on the track.

16.22. Any Rider whose motorcycle spill oil on the track causing interruption of practice, qualifying or race twice in the same event may be penalized at the discretion of the Stewards with one of the following penalties: fine - disqualification - withdrawal of Championship points - suspension.

16.23. Penalties for infringement of Engine durability articles:

- gg. Infringement during Free Practice or Qualifying: the Rider will start the race from the pit lane.
- hh. Infringement during the race: disqualification.

16.24. Should a Rider have a Technical Protest lodged against him/her after the Race then he/she has three options;

- ii. Immediate Examination (time allowing).

- jj. Suspected/removed parts impounded for later inspection.
- kk. Checking of all seals, use the machine 'as is' in the Race and for any infractions found then penalties will be applied to BOTH races.

17. PIT STOPS

- Riders may enter the pits during the race.
- Refueling is strictly prohibited during the race. Any infringement of this rule will be penalized with a disqualification.
- Rider may re-join the race provided the pit exit is open and the Blue Light shown, or Blue Flag is waved.

18. FINISH OF RACE & RACE RESULTS

18.1. When the leading Rider has completed the designated number of laps for the race, he will be shown a Checkered flag by an Official. The Checkered flag will continue to be displayed to the subsequent Riders.

18.2. When the Checkered flag is shown to the leading Rider, no other Rider will be permitted to enter the track from the pit lane.

18.3. As soon as the Checkered flag is shown to the leading Rider, the red light will be switched on at the pit lane exit or a Marshal showing a red flag will stand in the pit lane exit.

18.4. If a Rider(s) closely precedes the leader during the final lap before the finish line, the Official will show to the Rider(s) and to the leader simultaneously the Checkered flag and the Blue flag. That means that the race is finished for the leader while the Rider(s) closely preceding the leader has (have) to complete the final lap and take the Checkered flag.

18.5. In case of a photo-finish between two, or more, Riders, the decision shall be taken in favor of the competitor whose front wheel leading edge crosses the plane of the finish line first. In case of ties, the Riders concerned will be ranked in the order of the best lap time made during the race.

18.6. The results will be based on the order in which the Riders cross the line and the number of laps completed.

18.7. To be counted as a finisher in the race and be included in the results a Rider must:

- a) Complete 75% of the race distance rounded down to the nearest whole number. In a 18 lap race that would be 14 laps.
- b) Cross the finish line on the race track (not in the pit lane) within three minutes of the race winner. The Rider must be in contact with his motorcycle.

18.8. The Riders classified in the first three positions in race are to make their way, as quickly as possible, to the scrutineering bay. Following race, the first three finishers of race are to go to the podium for the awards ceremony. Participation in the podium ceremony by these Riders is compulsory. Riders must be wearing their suits and zipped up and have their helmets too. They may be requested to wear sponsor hats for the podium prize giving. Failure to comply with any of these requirements is an automatic fine of BD100.

19. INTERRUPTION OF A RACE

19.1. If the RD decides to interrupt a race, then red flags will be displayed at the finish line and at all Marshals' posts and he will switch on the red lights around the circuit. Riders must immediately slow down and return to the pit lane.

19.2. The results will be the results taken at the last point where the leader and all other Riders on the same lap as the leader had completed a full lap without the red flag being displayed.

19.3. Exception: if the race is interrupted after the Checkered flag, the following procedure will apply:

- a) For all the Riders to whom the Checkered flag was shown before the interruption, a partial classification will be established at the end of the last lap of the race.
- b) For all the Riders to whom the Checkered flag was not shown before the interruption, a partial classification will be established at the end of the penultimate lap of the race.
- c) The complete classification will be established by combining both partial classifications as per the lap/time procedure.
- d) At the time the red flag is displayed, Riders who are not actively competing in the race will not be classified.
- e) Within 5 minutes after the red flag has been displayed, Riders who have not entered the pit lane, pushing or riding on their motorcycle, will not be classified.

19.4. If the results calculated show that less than three laps have been completed by the leader of the race and by all other Riders on the same lap as the leader, then the race will be null and void and a completely new race will be run. If it is found impossible to re-start the race, then it will be declared cancelled and the race will not count for the Championship.

19.5. If three laps or more have been completed by the leader of the race and all other Riders on the same lap as the leader, but less than two-thirds of the original race distance, rounded down to the nearest whole number of laps, then the race will be re-started. If it is found impossible to re-start the race, then the results will count, and half points will be awarded in the Championship.

19.6. If the results calculated show that two-thirds (75%) of the current race distance rounded down to the nearest whole number of laps have been completed by the leader of the race and by all other Riders on the same lap as the leader, then the race will be deemed to have been completed and full Championship points will be awarded.

20. RESTARTING A RACE THAT HAS BEEN INTERRUPTED

20.1. If a race has to be re-started, then it will be done as quickly as possible, consistent with track conditions allowing. As soon as the Riders have returned to the pits, the Clerk of the Course will announce a time and the start procedure type (Normal Start or Quick Start) for the new start procedure to begin which, conditions permitting, should not be later than 10 minutes after the initial display of the red flag.

20.2. The start procedure will be identical to a normal start with sighting laps, warm up lap etc.

20.3. Conditions for the re-started race will be as follows:

- a) In the case of situation with less than 3 laps completed:
 - All Riders may re-start.
 - Motorcycles may be repaired.
 - Refueling is permitted.
 - The number of laps will be two-thirds (75%) of the original race distance rounded down to the nearest whole number of laps.
 - The grid positions will be as for the original race.
- b) In the case of situation described of 3 laps or more and less than two-thirds (75%) completed:
 - Motorcycles may be repaired.
 - Refueling is permitted.
 - The grid position will be based on the finishing order of the first part of the race.
 - The final race classification will be established according to the position and the number of laps of each Rider at the time he crossed the finish line at the end of the last part of the race.

21. PARC FERME

At the end of the race, or the final part of a race that has been interrupted, the Scrutineers must remove all the classified motorcycles to a check area pending inspection. Motorcycles will normally be released from the Parc Fermé 30 minutes after the finish of the race unless held longer at the discretion of the Chief Scrutineer.

22. CHAMPIONSHIP POINTS, CLASSIFICATION & PRIZES

22.1. Riders will compete for the Championship and Points will be gained in each race.

22.2. For each race, Championship points will be awarded on the following scale:

Position	Points
1 st	25
2 nd	20
3 rd	18
4 th	16
5 th	14
6 th	12
7 th	10
8 th	9
9 th	8
10 th	7
11 th	6
12 th	5
13 th	4
14 th	3
15 th	2
16 th	1

22.3. In the event of a tie in the number of points, the final positions will be decided on the basis of the number of best results in the races (number of first places, number of second places etc.). If the procedure fails to produce a winner, the winner will be decided on best race (shortest) total time taking from last race meeting.

23. FLAGS & LIGHTS

23.1. National Flag or Start Lights

Signal for the Start of the Race. A Red light will be displayed for up to 5 seconds. The Red Light will then be extinguished to start the race. Alternatively, the National Flag may be lowered to start the race.

23.2. Green Flag



The track is clear. This flag will be shown waved by the starter to signal the start of the warm up lap. This flag must be shown at each flag marshal post for the first lap of each practice session and of the warm up, for the sighting lap(s) and for the warm up lap. This flag must be shown at the flag marshal post immediately after the incident that necessitated the use of one or more yellow flags.

23.2. Yellow and Red Striped Flag



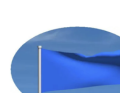
Oil, water or other substance is affecting adhesion on this section of the track. This flag must be shown at the flag marshal post.

23.3. White Flag with Diagonal Red Cross



Drops of rain on this section of the track. This flag must be shown at the flag marshal post.

23.4. Blue Flag



This flag indicates that a faster rider is about to overtake.

Shown waved at the flag marshal post, this flag indicates to a rider that he is about to be overtaken.

During the practice sessions, the rider concerned must keep his line and slow down gradually to allow the faster rider to pass him.

During the race, the rider concerned is about to be lapped. He must allow the following rider(s) to pass him at the earliest opportunity.

23.5. Checkered Black and White Flag



Two of these flags will be waved at the finish line on track level and on the finish tower to indicate the finish of Free Practice, Qualifying or Race session.

Taking the flag more than once could at the discretion of the Stewards lead to a fine of BD50.

23.6. Checkered Black and White Flag plus Blue Flag



The Checkered black/white flag will be waved together with the blue flag presented motionless at the finish line on track level when a rider(s) precedes closely the leader during the final lap before the

finish line.

23.7. Yellow Flag and or Yellow Lights



During the final inspection lap (by the Stewards and other Officials) this flag must be waved at the exact place where the flag marshal will be positioned during the practices, warm ups and races. Shown waved at each row of the starting grid, this flag indicates that the start of the race is delayed. When shown at the flag marshal post this flag indicates danger ahead, riders must slow down. No overtaking is permitted Overtaking is forbidden up until the point where the green flag is shown. Any Infringement of this rule during a Free Practice session will result in a fine of BD50. Repeat offence during Free Practice will result in BD50 fine and start of Race from the back of the grid.

In case of infringement of this rule during the race, a time penalty will be imposed. In both cases, further penalties (such as fine – suspension) may also be imposed.

23.8. Red Flag and Red Lights



When the race or practice is being interrupted. On instructions from the **RD** Red Lights and/or waved Red Flags will be displayed around the circuit. Riders must stop racing/practice and proceed as instructed by the Marshals

Any infringement of this rule will be penalized with one of the following penalties:

Fine – disqualification – withdrawal of Championship points – suspension.

The red flag will be shown motionless on the starting grid at the end of the sighting lap(s) and at the end of the warm up lap.

The red flag may also be used to close the track.

On the Start Grid a Red Signal Lights(s) will be displayed for up to 5 seconds. When the Red Light(s) are extinguished the race will start.

23.9. Black Flag



This flag is used to convey instructions to one rider only and is displayed motionless together with the rider's number.

The rider must stop at the pits at the end of the current lap and cannot restart.

Any infringement of this rule will be penalized with one or more of the following penalties:

Fine – disqualification – withdrawal of Championship points – suspension.

23.10. Black Flag with orange disk (Technical Flag)



This flag is used to convey instructions to one rider only and is displayed motionless together with the rider's number.

This flag informs the rider that his motorcycle has mechanical problems likely to endanger himself or others, and that he must immediately leave the track.

Any infringement of this rule will be penalized with one or more of the following penalties:

Fine – disqualification – withdrawal of Championship points – suspension.

24. INSTRUCTIONS AND COMMUNICATION TO COMPETITORS

24.1. Instructions may be given by the RD to Riders by means of special circulars in accordance with the Regulations. Circulars must be posted on the Official notice board and given to each Rider. Posting on the Official notice board and giving it to the Rider will be deemed as proof of delivery and Official publication.

24.2. All classifications and results of practice and the race, as well as all decisions issued by the Officials, must be posted on the Official notice board. Posting on the Official notice board will be deemed as proof of delivery and Official publication.

24.3. Any communication from the Stewards, RD, or to a Rider must be communicated in writing. Similarly, any communication from a Rider to the Stewards, RD, must also be made in writing.

25. PROTEST PROCEDURE

25.1. In case of a dispute concerning the interpretation of these rules, or the conformity of any parts, the decision of the series Organizers will be final.

25.2. In the event that a RIDER wishes to protest another entrant's bike, they must make that protest known to the Race Director within 30 minutes of the end of a race.

25.3. In the event that a RIDER wishes to protest a decision or penalty placed against them by the Race Director, they must do so within 30 minutes of being informed of such decision or penalty.

25.4. All RIDER protests will be investigated under the process defined within the NSC.

25.5. RIDER Protests will only be investigated after the payment of a deposit (as defined in the NSC for that year) that will be returned if the protest is upheld.

25.6. If the protest is in relation to the eligibility of an engine and disassembly of the

25.7. engine is required, the Rider submitting the protest will pay the appropriate fee as defined in the NSC for that year.

ANY SUBSEQUENT CHANGES THAT TAKE PLACE AFTER THE PRINTED VERSIONS DURING THE 2023 SEASON WILL BE MADE ELECTRONICALLY, AND THE ON-LINE VERSIONS WOULD THEN BE THE PREVAILING VERSIONS. THIS BOOK PREVAILS ALL PREVIOUS RULE BOOKS EXCEPT THOSE REFERRED TO AS AN APPENDIX

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